Loopy's Volleyball Rules:

1. Do not pull players from upper divisions. If you need a sub to have a full team, use a player from your division or lower. You may only be on one roster per night. If there is an apparent problem with team and division jumping we will communicate with the individual(s) or team(s) involved, and figure out the best line of action. Post on the Loopy's Facebook Volleyball page or message the coordinator if you need subs.
2. Volley to select serve or side.
3. Rally score to 25 points. 27 max score
4. Play 3 Games, 55 minute weekday sets. (Sunday is 1 hour sets)
5. The bell will ring when there are 5 minutes left in the set and twice when time is up. If teams are tied at that point they will play one more volley to determine the winner. If both teams are within 3 points of finishing the game they may continue until the end.
6. You will forfeit one game if your team is 15 minutes late and 1 game every 5 minutes thereafter until all games are forfeited. If your team forfeits more than twice in either half of the season you may be replaced by another team and no entry fees will be returned.
7. Teams are 6 person co-ed. You must have at least 5 players to play and at least 3 must be women. You may play with less players than 5 or more men than women but it is a forfeit. With other team(s) agreement, playing with a ghost player may be acceptable when playing with 5. This keeps the entire team in proper rotation and from having 3 people in the front row in every rotation.
8. When substituting in a player, the player must be switched to middle back.
9. You cannot attack or block a serve.
10. Net serves are legal.
11. No guy-girl rule.
12. Foot digs are legal as long as they are a single contact.
13. You may break the upper and lower plane of the net as long as you do not interfere with play on the other side or touch the net. If you break the lower plane and make contact with another player, it is side out and the opposing team gets the point. It is not your ball to play until it has crossed the plain of the net. You may not touch the net.
14. If you hit the ball into the top (white part) of the dome and it comes down on your side it is still in play. If it comes down on the opponent's side, it is side out and the point goes to the opponent. All side nets are out of bounds. A ball is dead once it touches the side net.

15. Schedules will be sent to captains, and posted on the Loopy's Volleyball League Linq and Facebook page. Scores will be put in by the individual captains via league linq. Any scores not recorded the night of play may be forfeited.
16. Poor sportsmanship at a repeated behavior or to an extreme level, will not be tolerated and will end with the team being taken out of the league and not allowed back.
17. Call your own faults: Nets, foot faults, carries, lifts, and double contacts. Failure to call your own will be followed with a replayed point if there is any confusion or disagreement. Please try to call your own, or your teammates.